**FORMAT**

**Overview**

* Coaches divide their teams into two squads. We have named the squads after famous soccer players.
* This format is designed to give developing players more touches and more scoring chances than they typically get in larger-sided games.

**Brackets by Division**

* Each 1st/2nd Grade Girls team will have a:
  + **“Marta” squad** (for Brazilian legend Marta). Each Marta squad will play the other Marta squads from other teams.
  + **“Mia” squad** (for American legend Mia Hamm). Each Mia squad will play the other “Mia” squads from other teams.
* Each 3rd/4th Grade Girls team will have a:
  + **“Sophia” squad** [for American professional soccer player Sophia (Smith) Wilson]. Each Sophia squad will play the other Sophia squads.
  + **“Trinity” squad** (for American professional soccer player Trinity Rodman). Each Trinity squad will play the other Trinity squads.

**Competition Format**

* Each team will get 3 points for a win and 1 point for a draw.
* After the first three games (using Martas & Mias as bracket examples):
  + The two “Marta” teams with the most points will play a championship game and the other two “Marta” teams will play a third-place game.
  + The two “Mia” teams with the most points will play a championship game and the other two “Mia” teams will play a third-place game.
* Tie-breaker
  + If two teams are tied in points for second place, shootout to determine which team plays in the championship. If championship game ends in a draw, shootout to determine the winner.
* Shootout rules
  + One player from each team shoots an undefended (i.e., no goalie) shot from half line
  + If both players make or miss their shot, a different player from each team tries
  + Go until a round in which one team makes and the other misses
  + The plan is for the 1st and 2nd place teams in each of the “Marta”, “Mia”, “Sophia”, and “Trinity” brackets to receive medals.

**RULES**

**Field Dimensions**

* Games will be played on the K/PreK fields (behind the restroom/concession building).
* Approximately 25 yards long and 15 yards wide
* One of the small portable goals on each end line, with a small goal box in front

**Game Rules**

* 3v3
  + Must substitute every 2 minutes (at stoppage in play)
  + No player should sit out for more than 2 minutes straight
* **No goalies**
* **No player can touch the ball in the goal box**
  + **If defending team touches ball in goal box, a goal is awarded to attacking team**
  + **If attacking player touches the ball in the goal box, a goal kick is awarded to the defending team**
* **Must be in attacking half to score**
* Restarts
  + Every restart (except penalty kick) can be passed in or dribbled in
  + Restart on goal kick can be from anywhere on end line
  + Restart on corner kick must be taken from corner
  + Restart on sideline must be taken from where ball crossed sideline
  + Restart at beginning of game or after goal is taken from half line
  + Opposing players must be at least 5 yards away on restart
  + Ball does not have to be still for restart from sideline, corner or end line
* Penalty kick awarded only for denial of clear goal scoring opportunity (i.e., intentional hand ball to stop a shot on target, foul on player who is about to score)
  + Penalty kick taken from half line
  + All players must be behind half line
  + Shooting player tries to pass ball into open goal from half line
  + Once shooter touches the ball, play is live
* No offside rule is in effect

**Games are 8 minutes (1st-2nd Grade), 10 minutes (3rd-4th Grade), or 12 minutes (5th-8th Grade).**

Have at least 3 balls by coaches on sideline so that when ball goes out of play, a coach provides new ball for restart

* The idea is to have the ball in play for as much time as possible
* Have a parent or player that is sitting out retrieve balls that go out of play

Other than championship, any game may end in a draw

* If two teams are tied in points for second place after first three games, shootout to determine which team plays in the championship
* If championship game ends in a draw, shootout to determine the winner
* Shootout rules
  + One player from each team shoots an undefended (i.e., no goalie) shot from half line
  + If both players make or miss their shot, a different player from each team tries
  + Go until a round in which one team makes and the other misses